

From: Thomas Zander [zander@xs4all.nl]
Sent: dimanche 29 octobre 2000 18:31
To: consultation@eurolinux.org
Cc: patents@aful.org
Subject: [Patents] Re: patents at three design levels of software

On Saturday 28 October 2000 19:19, PILCH Hartmut wrote:

> You write in
> <http://petition.eurolinux.org/consultation/>
>
> the intellectual property created by the software creator can be divided
> into three levels of design, which have been called level1, level2 and
> level3 in this document. Level1 is shown to be equal to a business model
> and should be patentable as such.
>
> Have you not forgotten a "not" here?

I notice we disagree on what this sentence says.

Because we do agree on what it should say what about this:

The intellectual property created by the software creator can be divided into three levels of design, which have been called level1, level2 and level3 in this document. Level1 is shown to be equal to a business model and should not be patentable because of the same reasons a business model is not patentable.

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The only thing worse than failure is the fear of trying something new

Version: GnuPG v1.0.2 (GNU/Linux)
Comment: For info see <http://www.gnupg.org>

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